



**ANA G. MÉNDEZ UNIVERSITY SYSTEM**  
Vice presidency for Planning and Academic Affairs  
Student Research Development Center  
**CARIBBEAN COMPUTING CENTER FOR EXCELLENCE**

Invite you to:

# Computer Workshop: “Game Design and Development”

**Offered by:**

**Dr. Tiffany Barnes**  
Department of Computer Science  
University of North Carolina-Charlotte

**PLACE: UMET THEATER**  
Morales Carrión Building  
**TIME: 12:00n – 5:00pm**  
**DATE: Saturday, November 10, 2012**

**For Registration go to:** [http://ccce.suagm.edu/Workshop/Game\\_Workshop.asp](http://ccce.suagm.edu/Workshop/Game_Workshop.asp)

For further information, contact Mr. Tomas Yan, (787) 766-1717, x-6945, [sikching@suagm.edu](mailto:sikching@suagm.edu)  
Teachers will receive a \$50.00 stipend if they commit to implement game design in their classrooms.

